AMENDMENTS TO THE CLAIMS:

This listing of claims will replace all prior versions, and listings, of claims in the application.

 (Currently amended) A method of marketing a commercial activity, comprising: sending processor-executable code to a plurality of users;

requesting that the users run the processor-executable code on network-coupled computing arrangements accessible by the users;

running the processor-executable code on each of the computing arrangements to perform distributed computing tasks on the computing arrangement, the distributed computing tasks working in concert to solve a computational problem;

tracking the distributed computing tasks performed by each contributing user; and providing, as a result of reward for performing the distributed computing task, a user-perceivable experience via the computing arrangements, wherein the user-perceivable experience is configured for purposes of marketing the a commercial activity, and wherein access to the user-perceivable experience is governed based on a quantity of the distributed computing tasks performed by each contributing user.

- 2. (Original) The method of claim 1, wherein the computational problem comprises a processor-implemented creation of a product related to the commercial activity.
- 3. (Original) The method of claim 1, wherein the computational problem comprises rendering of video.
- 4. (Original) The method of claim 3, wherein the user-perceivable experience comprises displaying of rendered frames on the computing arrangements.
- 5. (Original) The method of claim 3, wherein the commercial activity comprises creation of a motion picture.
- 6. (Original) The method of claim 1, wherein two or more of the computing arrangements perform the distributed computing tasks in a peer-to-peer arrangement.

- 7. (Original) The method of claim 1, wherein the computing arrangements perform the distributed computing tasks in coordination with a centralized server arrangement.
- 8. (Original) The method of claim 1, wherein the distributed computing tasks include gathering input from the users of the computing arrangements.
- 9. (Original) The method of claim 1, wherein the distributed computing tasks include storing data on the computing arrangements.
- 10. (Currently amended) A computer-readable medium having instructions stored thereon which are executable by a computing arrangement-capable of being coupled to one or more computing entities via a network for performing-steps comprising:

performing a distributed computing task on a processor of the computing arrangement, wherein the distributed computing task is performed in concert with the one or more other computing entities to solve a computational problem;

tracking the distributed computing tasks performed by a contributing user of the computing arrangement; and

providing, as a result of reward for performing the distributed computing task, a user-perceivable experience via an output of the computer arrangement, wherein the user-perceivable experience is configured for purposes of promoting a commercial marketing activity, and wherein access to user-perceivable experience is governed based on a quantity of the distributed computing tasks performed by the contributing user.

- 11. (Original) The computer-readable medium of claim 10, wherein the computational problem comprises a processor-implemented creation of a product related to the commercial marketing activity.
- 12. (Original) The computer-readable medium of claim 10, wherein the computing arrangement is coupled to one or more of the computing entities in a peer-to-peer arrangement to perform the distributed computing task.

- 13. (Original) The computer-readable medium of claim 10, wherein the distributed computing task is performed in coordination with a centralized server arrangement.
- 14. (Original) The computer-readable medium of claim 10, wherein the distributed computing task includes gathering input from the user of the computing arrangement.
- 15. (Original) The computer-readable medium of claim 10, wherein the distributed computing task comprises storing data on the computing arrangement.

16. (Currently amended) A system comprising:

a plurality of network-coupled computing arrangements, each computing arrangement including a processor coupled to a memory, the memory containing instructions configured to cause the processor to,

perform a distributed computing task on each computing arrangement, the distributed computing task operating in concert with other computing arrangements of the plurality of computing arrangements to solve a computational problem;

track the distributed computing tasks performed by a contributing user of each computing arrangement; and

initiate a user-perceivable experience on each computing arrangement as a result of reward for performing the distributed computing task, wherein the user-perceivable experience is related to a commercial marketing activity, and wherein access to the user-perceivable experience is governed based on a quantity of the distributed computing tasks performed by each contributing user.

- 17. (Original) The system of claim 16, wherein the computational problem comprises a processor-implemented creation of a product related to the commercial marketing activity.
- 18. (Original) The system of claim 16, wherein two or more of the computing arrangements are coupled in a peer-to-peer arrangement to perform the distributed computing task.

- 19. (Original) The system of claim 16, further comprising a network-coupled centralized server arrangement, wherein the computing arrangements perform the distributed computing task in coordination with the centralized server arrangement.
- 20. (Currently amended) An apparatus computing arrangement capable of being coupled to one or more computing entities via a network, comprising:

a processor coupled to a memory and a user interface, wherein the processor causes the apparatus to, the memory containing instructions configured to cause the processor to,

perform a distributed computing task operating in concert with other computing arrangements of the plurality of computing arrangements to solve a computational problem;

track the distributed computing tasks performed by a contributing user of the apparatus; and

initiate a user-perceivable experience on the user interface of the computing arrangement as a result of reward for performing the distributed computing task, wherein the user-perceivable experience is related to a commercial marketing activity, and wherein access to user-perceivable experience is governed based on a quantity of the distributed computing tasks performed by the contributing user.

- 21. (Currently amended) The <u>apparatus computing arrangement</u> of claim 20, wherein the computational problem comprises a processor-implemented creation of a product related to the commercial marketing activity.
- 22. (Currently amended) The <u>apparatus computing arrangement</u> of claim 20, wherein the <u>apparatus computing arrangement</u> is coupled to one or more of the computing entities in a peer-to-peer arrangement to perform the distributed computing task.
- 23. (Currently amended) The <u>apparatus computing arrangement</u> of claim 20, wherein the <u>apparatus computing arrangement</u> performs the distributed computing task in coordination with a centralized server arrangement.

- 24. (Currently amended) The <u>apparatus computing arrangement</u> of claim 20, wherein the <u>apparatus computing arrangement</u> comprises a mobile terminal.
- 25. (Currently amended) A system for marketing a commercial activity, comprising:

 means for sending processor-executable code to a plurality of users;

 means for requesting that the users run the processor-executable code on networkcoupled computing arrangements accessible by the users;

means for performing a distributed computing task on each of the computing arrangements by running the processor-executable code on the computing arrangements, the distributed computing tasks working in concert to solve a computational problem;

means for tracking the distributed computing tasks performed by each contributing user; and

means for providing, as a result of reward for performing the distributed computing task, a user-perceivable experience via the computing arrangements, wherein the user-perceivable experience is configured for purposes of marketing the a commercial activity, and wherein access to the user-perceivable experience is governed based on a quantity of the distributed computing tasks performed by each contributing user.

26. (Currently amended) A method of marketing a commercial activity, comprising: receiving processor-executable code at a computing arrangement capable of being coupled to a network;

executing the processor-executable code the computing arrangement to perform a distributed computing task that works in concert with other computing arrangements to solve a computational problem;

tracking the distributed computing tasks performed by a contributing user of the computing arrangement; and

providing, as a <u>result of reward for performing</u> the distributed computing task, a user-perceivable experience via the computing arrangement for purposes of marketing <u>the a</u> commercial activity, <u>wherein access to user-perceivable experience is governed based on a</u> quantity of the distributed computing tasks performed by the contributing user.